



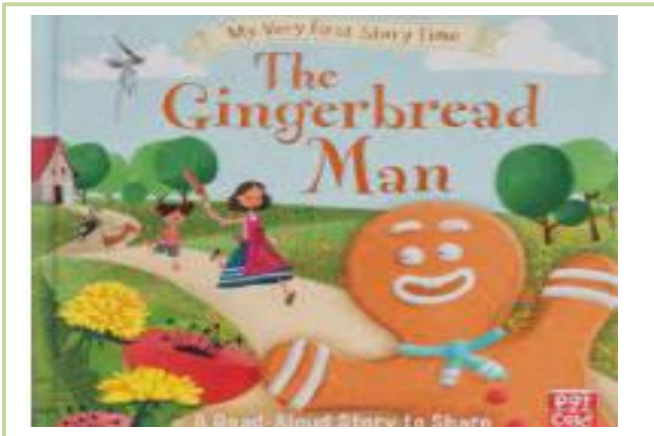
Reception Newsletter



11th February 2022

The Gingerbread Man

We have been reading the traditional tale of the Gingerbread Man and have done all our learning around this. We have made some delicious gingerbread and decorated it. With our scientist hats on we have thought about why he didn't want to get wet and observed what happens when gingerbread gets wet. We have also made a boat for him, as a safer alternative to the fox! We have been retelling the story and some children have been writing their own versions.



PSHE

In our circle time on Monday 21st We will be thinking about achievements in sport. If your child has any certificates, photos or momentos relating to a sport they do outside school, please could you send them in on this day to share with their class

Some useful links for ideas and support for you and your children.

<https://www.justonenorfolk.nhs.uk/digital-health-profiles/solihull> - Solihull

<https://www.justonenorfolk.nhs.uk/our-services/child-health-drop-in-self-weigh> - JON Drop-in, every Tue 10-11am. It's online and the link is just below the map when you scroll down.

Extreme Reading

For world book day we will be sharing photos of children and adult reading in extreme places! Please take some photos of your child reading in extreme places over half term and share them with us on tapestry: It could be up a tree, hanging on a climbing frame or even in the bath!

Phonics

Sounds of the week:
ure are air

Words of the week
fun, likes, don't, there, one

Dates for the Diary

Back to school - Monday 21st February

NSPCC Number day - Tues 22nd Feb

(Come dressed as a number with a contribution for NSPCC)

3rd March World book day (come dressed as a character or in your pyjamas)

25th March Premier sports enrichment day
(Come in PE kits)

Maths

We have been looking at how many ways we can make 6, 7 and 8 using counters and ten frames.

We have also looked at one more and one less with numbers to 10.

We have been giving gingerbread men buttons and putting the same number in a 10 frame